

DISNEY'S THE LITTLE MERMAID II

Game Overview

Life under the sea hasn't been the same since Ariel traded in her fins for life on land with Prince Eric, but with the birth of their daughter, Melody, that will all change as underwater excitement resurfaces in *The Little Mermaid II - Return to the Sea*. Ursula's vengeful sister, the evil sea witch Morgana, has posed a threat to their infant daughter. They decide it is best to keep the truth about Melody's mermaid heritage from her and build a wall to separate their castle, and Melody, from the sea.

However, as much as Ariel longed for life above the ocean's surface, Melody instinctively dreams of life beneath the waves. She's found a way to breach the giant wall and often spends time swimming off the shores of her coastal home, collecting underwater treasures and communing with various sea-life. But for Melody something is still missing.

Preying upon this weakness, Morgana befriends Melody and uses her as a pawn in her plot to overthrow King Triton and gain control of the seven seas. Melody unwittingly participates in Morgana's plan, but after learning the truth about her own lineage and that Morgana has tricked her, Melody realizes the terrible mistake she has made. In a climactic struggle, Melody aids her parents, Triton, Sebastian, Flounder, Scuttle and a vast army of aquatic friends in destroying their sinister adversary. Emerging victorious, Melody, her friends and family—both human and merfolk—can live together in harmony.

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Developer: Disney Interactive Publisher: Sony Computer Entertainment Europe No. of Players: 1 Peripherals: Analogue Controller (DUAL SHOCK), Memory Card
